

TD Fun For Babes and Tots

Wonderland

Subject: Rhymes, Songs and Literacy Stations

Age Group: 0 - 4

Topic: Wonderland

Content: Rhyme/Song booklets, wheat pail, I Spy Bag, Wonderland Book, Craft Station and Play Dough

Lesson Preparation:

- Book: Alice In Wonder Land
- Story corner – Blanket cave
- Bookmaking
- Craft station
- Creativity Station
- Activity Station

Presentation:

Drape blankets over the puppet theatre, elephant shelf and chair to make a Storytime cave. Lay extra blankets down in front of children's furniture for parents with babies.

Circle time:

- Gather parents, babies and children in a circle around the blankets on the floor.
- Welcome parents and explain about the literacy stations for the older children (2-4)
- Sing the welcome song from the Rhyme book
- Read Alice In Wonder Land.
- Let the older children go to the literacy activity stations (with an extra staff member if possible or parents who only brought one child.) The rest remain in your circle. Continue with the Rhyme Booklet.
- Station 1
 - Story corner ~ put books on table by story cave.

- Station 2
 - Bookmaking ~ Have the following message displayed:

Why make a book with your child?

Making books is a fun craft to do and it illustrates to the child that stories come from somewhere and that language is important in both the spoken and written form. A child begins to associate printed letters with spoken words when he or she is exposed to them through reading, printing practice and watching adults make the letters or having the child make the letters. A book craft is the perfect opportunity for your child to explore the written word and spoken language. It can also be a great bedtime story that you can share again and again.

You will need:

- Alice print-outs
 - Have child select the print-outs they want.
 - Staff or parent helps the child put the book together
 - Let the child tell you a story and you write it down
 - Or let the child draw pictures.
 - Markers
 - Crayons
 - Staples

- Station 3
 - Craft Station ~
 - Alice Book Mark
 - Card Stock Print Outs
 - Images
 - Ribbon
 - Markers
 - Stickers if desired
 - Hole Punch
 - Scissors
 - Glue
 - Directions:
 - Have the child colour the bookmark outline or glue paper to it.
 - Select an image and colour it.
 - Cut the image out and glue it to the bookmark outline
 - Hole punch the top and thread ribbon threw.
 - Add stickers if desired

- Cheshire Cat Smile
 - Have child colour around the Cheshire Cat Template

- Cut it out and glue to a popsicle stick. Now they have their own Cheshire cat smile.
- Station 4
 - Creative Station
 - Play dough
 - Wheat Bucket – add toys that have to do with the theme if possible. Children love to find hidden treasures. If you don't want to use wheat you can use sand, rice or a jelly like substance such as Metamucil slime. These are great sensory items and a way for children to experience fun while learning.
- Station 5
 - Activity
 - I Spy Bag
 - Tweedle Toss
 - In door hop scotch game

TD Adventure Club – Heather Hildebrandt and Tekeyla Friday

Week: Alice in Wonderland/Donkeys, July 7, 2015

Subject: Games, activities, Lego stop-motion, pompom creatures, card character craft

Topic: Alice in Wonderland/Donkeys

Content: Scavenger Hunt (find the donkey's tail), games (deck of cards, partner up), balloon animal making, obstacle course, Lego stop-motion, pompom creatures, card character craft

Lesson Preparation:

- Donkey tails (multi coloured)
- Large donkey picture
- Card craft template
- Glue
- Scissors
- Circular mats for sitting on (for games)
- Large card figures
- Book benches
- Balloons (multi coloured)
- Air pump
- Yarn
- Cardboard rings
- Yarn measuring tools
- Clothes pins
- Foam (for ears)
- Pre-made donkey parts
- Mini pomp poms
- Google eyes
- Donkey pins
- Bowling ball
- Stickers
- Door prize entry slips
- Door Prize

Presentation: Circuit style

Station One: Find the donkey's tail

**Station leader's costume: Donkey sun visor from dollar store

- This activity helps children build teamwork skills and helps them learn how to use the library book coding system. The group assigned to the station will be assigned a colour of

tail they will be searching for. At the “home base” of the station the children will be given one section of books within the library (fiction, resource, children’s) and must find said section to find the next clue. The second clue will give them a book code that they must find in order to find the donkey tail within the book. Once the children find the tail they must bring it to home base and pin it on the donkey to stop the clock. This time is recorded and placed on the chart. ** if we don’t want the tails hidden within the books the children can find search with the station leader, show the leader that they have found the correct book (while leaving the book on the shelf), and the station leader can then give them the tail to bring back to home base.

Station Two: The Garden of Live Flowers

** Station leader’s costume: Alice

- Pre-made flower petals that children get to make and attach stems to. Give them a balloon donkey as well (have them pre-made).

Station Three: Deck of cards

** Station leader’s costume: Queen of Hearts

- Spread round bum mats in a circle on the color. Assign a card suit to each child. Have all players sit in their chairs in a circle, except for one who will be "it." The person who is "it" calls out the name of a suit, and anyone who is assigned that suit has to run and find a new chair. The "it" person in the middle also must find a chair quickly. Whoever is left standing is now “it.” At any time the person who is “it” can say "deck of cards!" which means everyone has to get up and find a new chair.

Station Four: Obstacle course

**Station leader’s costume: The White Rabbit

- Set up big card characters, book benches, and maybe chairs and a blanket (for a bridge) to make an obstacle course, children can go through it solo or in pairs.

Station Five: Donkey bowl

** Station leader’s costume: Cheshire cat

- Put donkey heads on bowling pins and line them up on the floor, have the children bowl and try to knock them over

Station Six: Mad Hatter’s Tea Party

** Station leader’s costume: Mad Hatter

- Station worker will welcome children to “Mad Hatter’s tea party”, but in order to win a prize, the children must find the ball hidden underneath one of three hats. Station worker will move hats around and have the child guess where the ball is.

Read to a donkey

- Jan Leopky-Mackay owns certified therapy animals. She will bring a real miniature donkey.
- Children can read a story to a donkey and have their picture taken with it.

Adventure Club:

- Pompom Donkey: Children can make a pompom creature designed to look like a donkey.
- Card Character Craft: If the Children need or want another craft to do they can make a card character (similar to the large characters Tekeyla has made but on a smaller scale)

Table Of Contents

1. Clap and Sing Hello
2. Paw Paw Patch
3. Play Rhyme
4. It's A Beautiful Day
5. The Queen of Hearts
6. B-I-N-G-O
7. Hopping On Me
8. Let's Play
9. Tweedle-Dee and Tweedle-Dum
10. Humpty Dumpty
11. Never Smile at a Crocodile
12. Reach For The Ceiling
13. Smooth Road
14. Horsey Horsey
15. Alice In Wonderland
16. Daddy's Taking Us To The Zoo Tomorrow
17. We Wave Goodbye Like This

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We Wave Goodbye Like This

(Tune: "Farmer in the Dell")

We wave goodbye like this.
We wave goodbye like this.
We clap our hands for all our friends.
We wave goodbye like this.

Clap and Sing Hello!

(Tune: Farmer in the Dell)

We clap and sing hello,
We clap and sing hello,
With our friends at storytime,
We clap and sing hello!
(Wave and sing hello; stomp and sing hello.)

Let's Play

Let's play on this beautiful day
Let's play all our worries away
It's a wonderful, beautiful day to play!
Let's play in the park before dark
Let's play with the tree bark
It's a wonderful, beautiful day to play!
Let's play in the sun
Let's play and have fun
Let's play.
It's a wonderful, beautiful day to play! Yay!

It's a beautiful day,
It's beautiful day,
It's a beautiful for playing, for playing
It's a beautiful day for playing.

It's a beautiful day,
It's a beautiful day,
It's a beautiful day, for singing, for singing
It's a beautiful day for singing.

It's A Beautiful Day

Kathy Reid-Naiman

Page 1 of 2
Beautiful day

It's a beautiful day,
It's a beautiful day,
It's a beautiful day, for reading to a donkey, a donkey,
It's a beautiful day for reading to a donkey.

It's a beautiful day,
It's a beautiful day,
It's a beautiful day for visiting the library, the library
It's a beautiful day for visiting the library.

The Queen of Hearts

The Queen of Hearts, she made some tarts,
All on a summer's day;
The knave of Hearts, he stole the tarts,
And took them clean away.
The King of Hearts
Called for the tarts,
And tickled the Knave full sore;
The Knave of Hearts
Brought back the tarts,
And vowed he'd steal no more.

Reach For The Ceiling

Reach for the ceiling, touch the floor
Stand up again, let's do some more.
Touch your head, then your knee,
Up to your shoulders, like this, you see.
Reach for the ceiling, touch the floor.
That's all for now, there isn't anymore.

Page 2 of 2
Hopping on me

Galloping, Galloping, Galloping, Galloping
Looking to see. What can it be?
Galloping, Galloping, Galloping, Galloping,
DONKEYS! Galloping on me!

(big bounce hands)
(looking- hand on forehead)

Scurrying, Scurrying, Scurrying, Scurrying,
Looking to see. What can it be?
Scurrying, Scurrying, Scurrying, Scurrying,
MOUSE! Scurrying on me!

(scrabbling fingers)
(looking- hand on forehead)

Hopping On Me

Page 1 of 2
Hopping on me

Original Rhyme by Kevin McKenzie

Adaptation by Tekeyla Friday

Hopping, Hopping, Hopping, Hopping
Looking to see, what can it be?
Hopping, Hopping, Hopping, Hopping
WHITE RABBIT! Hopping on me!

(bounce hands on knees)
(looking- hand forehead)

Scratching, Scratching, Scratching, Scratching,
Looking to see. What can it be?
Scratching, Scratching, Scratching, Scratching,
CHESIRE CAT! Scratching on me!

(Scratching fingers)
(looking- hand on forehead)

Daddy's Taking Us To The Zoo Tomorrow

Kid's Box

Page 1 of 2
Daddy zoo

Daddy's taking us to the zoo tomorrow
The Zoo tomorrow, the zoo tomorrow, the zoo tomorrow
Daddy's taking us to the zoo tomorrow
where we can play all day.

We're going to the zoo, zoo, zoo, zoo
How about you, you, you
You can come to, to, to
We're going to the zoo, zoo, zoo, zoo.

Daddy's taking us to the zoo tomorrow
The Zoo tomorrow, the zoo tomorrow, the zoo tomorrow
Daddy's taking us to the zoo tomorrow
where we can play all day.

We're going to the zoo, zoo, zoo
How about you, you, you
You can come to, to, to
We're going to the zoo, zoo, zoo.

We're going to the zoo, zoo, zoo
How about you, you, you
You can come to, to, to
We're going to the zoo, zoo, zoo.

Alice in Wonderland has 2 friends
Alice in Wonderland has 2 friends
Alice in Wonderland has 2 friends
So go Alice go! Boom! Boom! Boom!

Alice in Wonderland has 1 friends
Alice in Wonderland has 1 friends
Alice in Wonderland has 1 friends
So go Alice go! Boom! Boom! Boom!

Alice in Wonderland has no friends
Alice in Wonderland has no friends
Alice in Wonderland has no friends
Because they were imaginary!

Alice In Wonderland

Alice in Wonderland has 5 friends
Alice in Wonderland has 5 friends
Alice in Wonderland has 5 friends
So go Alice go! Boom! Boom! Boom!

Alice in Wonderland has 4 friends
Alice in Wonderland has 4 friends
Alice in Wonderland has 4 friends
So go Alice go! Boom! Boom! Boom!

Alice in Wonderland has 3 friends
Alice in Wonderland has 3 friends
Alice in Wonderland has 3 friends
So go Alice go! Boom! Boom! Boom!

Horsey Horsey
Kid's Box

Horsey, horsey don't you stop
Just let your feet go clipity-clop.
Your tail goes swish and the wheels go round
Giddy up we're homeward bound.

We're not in a hustle, we're not in a bustle
So don't go tarring up the road.
We're not in a hurry, we're not in a flurry
And we don't have a very heavy load.

Horsey, horsey don't you stop
Just let your feet go clipity-clop.
Your tail goes swish and the wheels go round
Giddy up we're homeward bound.

Horsey, horsey don't you stop
Just let your feet go clipity-clop.
Your tail goes swish and the wheels go round
Giddy up we're homeward bound.

We're not in a hustle, we're not in a bustle
So don't go tarring up the road.
We're not in a hurry, we're not in a flurry
And we don't have a very heavy load.

Paw Paw Patch

Where, oh where is _____ (name child)
Where, oh where is _____ (name child)
Where, oh where is _____ (name child)
Way down yonder in the paw paw patch.

Picking up paw paws,
Putting them in his/her pocket.
Picking up paw paws,
Putting them in his/her pocket.
Picking up paw paws,
Putting them in his/her pocket.
Way down yonder in the paw paw patch.

Play Rhyme

The more we play—
The more we say.
The more we say brighter we grow.
The brighter we grow the more we know
The better decisions we will make
A wonderful world we'll create.

Never Smile At A Crocodile *Classic Children's Songs*

Never smile at a crocodile.
No you can't get friendly with a crocodile.
Don't be taken in by his welcome grin.
He's imagining how well you'd fit
 within his skin.

Never smile at a crocodile.
Never tip your hat and start to talk awhile.
Never run, walk away. Say goodnight, not good day.
Clear the aisle and never smile at Mr. Crocodile.
 (Repeat 1st Verse)

Never smile at a crocodile.
Never tip your hat and start to talk while.
Don't be rude, never mock.
Throw a kiss, not a rock.
Clear the aisle and never smile
At Mr. Crocodile.

You may very well be well bred.
Lots of etiquette in your head.
But there's always one special case,
Time or place to forget etiquette.
For instance, you can be hob-nobby
With a large dog.
Or share you lap with the neighbours' cat.
But if you should happen to come across a
Long, scaly creature with an enormous jaw,
I suggest you stay as far away as possible.

(Repeat 1st and 2)

Tweedle-Dee and Tweedle-Dum

Tweedle-dee and Tweedle-dum
Bit my poor wee thumb.
I said to them, "That's not nice!"
But an apology they would not suffice
So I bounce here and I bounced them there
I bounced them right up into the air.

Tweedle-dum and Tweedle-dee

Tweedle-dum and Tweedle-dee
Resolved to have a battle,
Tweedle-dum said to Tweedle-dee
You have spoiled my new rattle
Just then flew by a monstrous crow,
As big as a tar-barrel,
Which frightened both the heroes so,
They quite forgot their quarrel.

Smooth Road

A smooth road, a smooth road, a smooth road.
A bumpy road, a bumpy road, a bumpy road.
A rough road, a rough road, a rough road.
A GREAT BIG HOLE!

B-I-N-G-O
Classic Children's Song

There was a farmer had a dog
And Bingo was his name-o;
B-I-N-G-O, B-I-N-G-O, B-I-N-G-O
And BINGO was his name-o.

There was a farmer had a cow
And Daisy was her name-o;
D-A-I-S-Y, D-A-I-S-Y, D-A-I-S-Y,
And Daisy was her name-o,

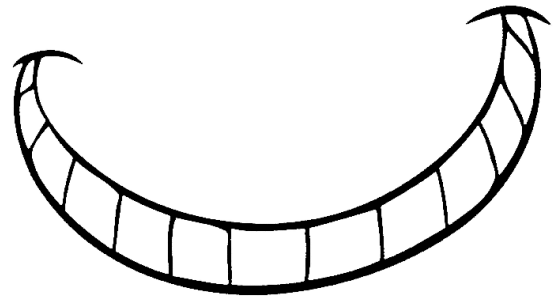
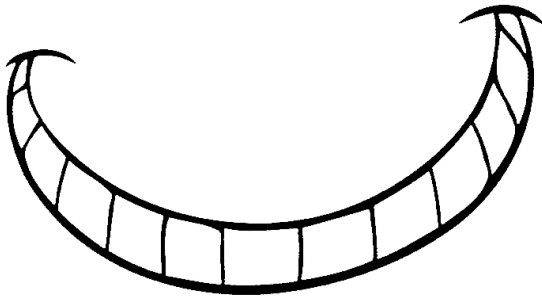
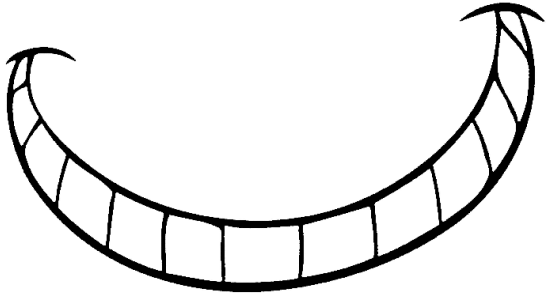
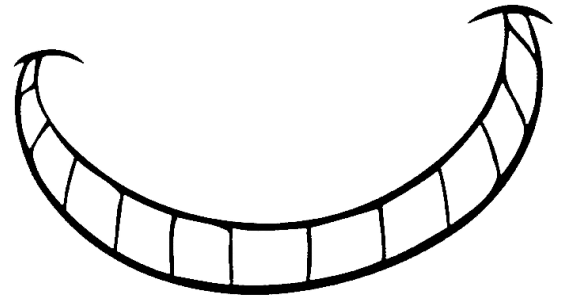
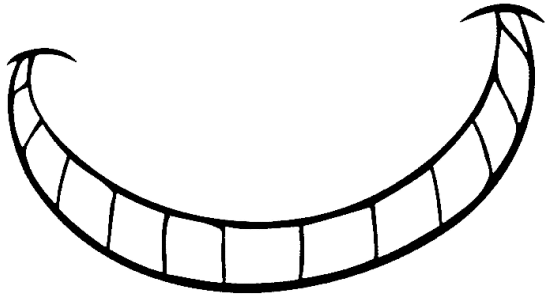
There was a farmer had a horse
And Susie was her name-o
S-U-S-I-E, S-U-S-I-E, S-U-S-I-E
And Susie was her name-o.

(Repeat 1st Verse)

Humpty Dumpty

Humpty Dumpty sat on a wall
Humpty Dumpty had a great fall.
All the king's horses and all the king's men
Couldn't put Humpty together again.
But Mommy mended each piece with a kiss
And put him together like this (*kiss*)

(*Bounce child on knees*)
(*Tipp child to the side.*)
(*Bounce child on knees like a horse.*)
(*Shrug shoulders.*)



Q

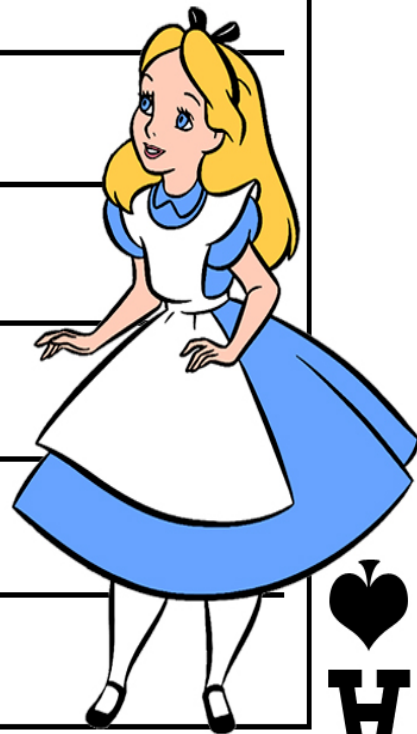




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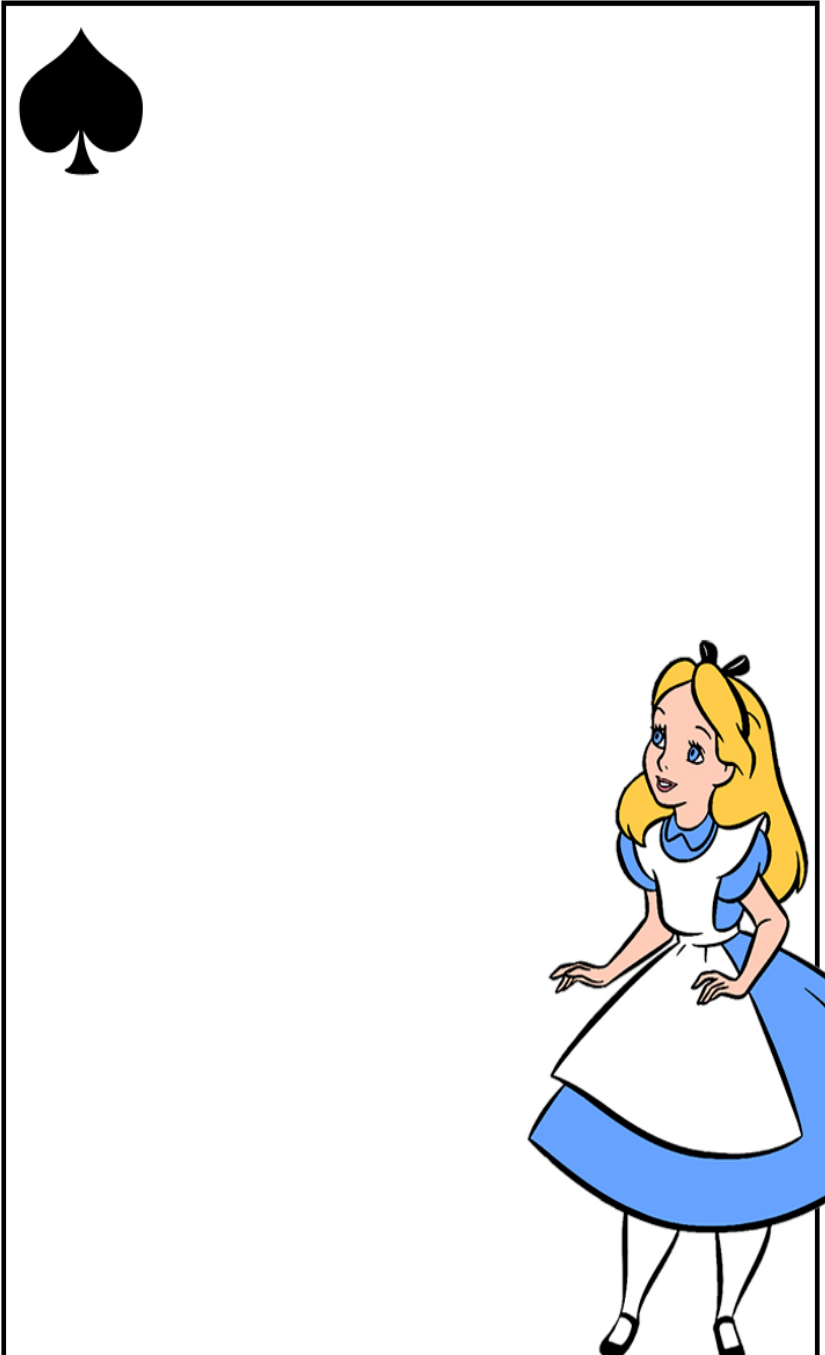
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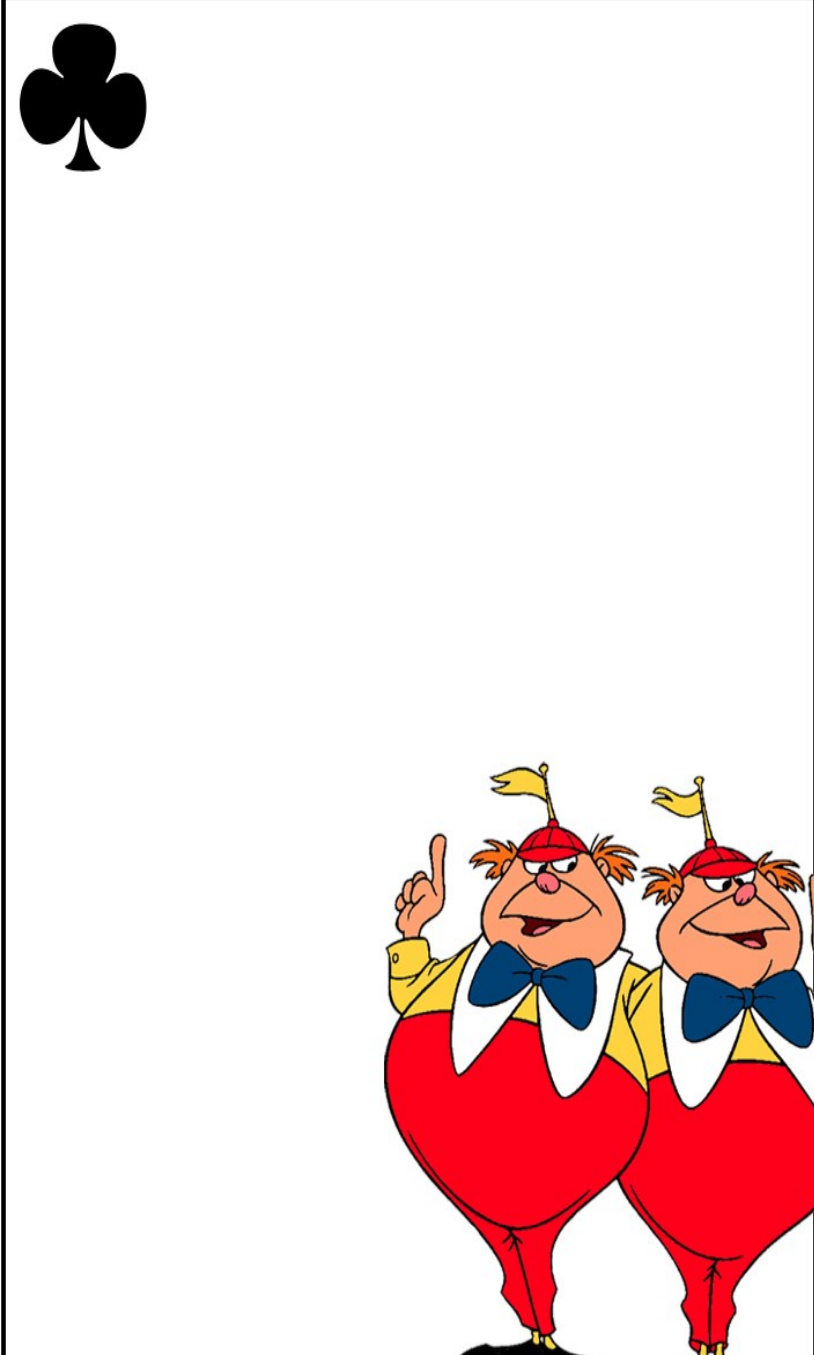
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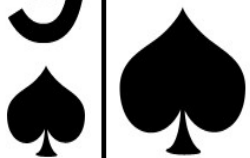
7



A large rectangular box containing ten horizontal lines for writing, intended for a student's response.



9



A large rectangular box containing ten horizontal lines for writing, intended for a student's response.



9

9
♠

Handwriting practice lines for the 9 of Spades. The card features a large spade symbol in the top left and a striped Cheshire Cat at the bottom. The card is divided into ten horizontal lines for writing.

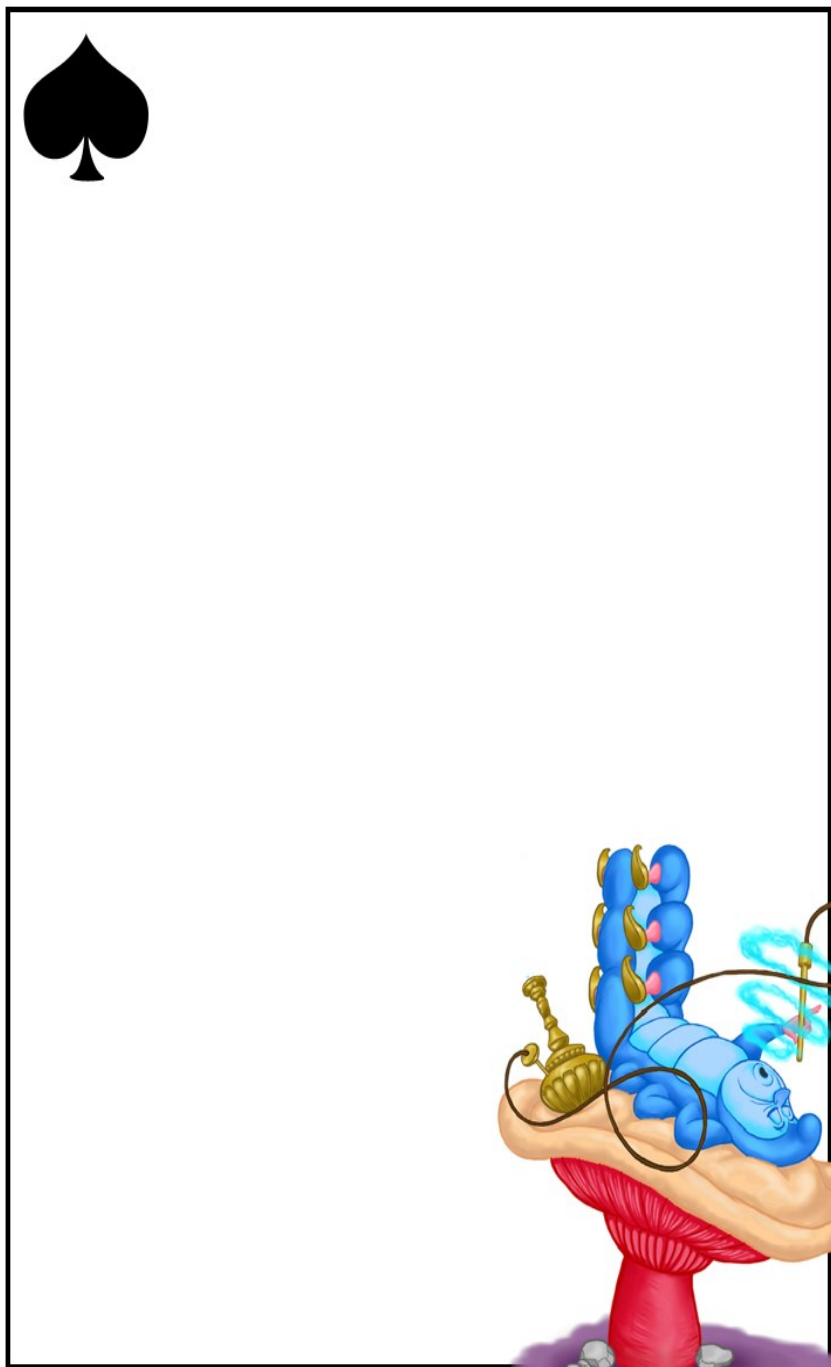
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6

6
♦

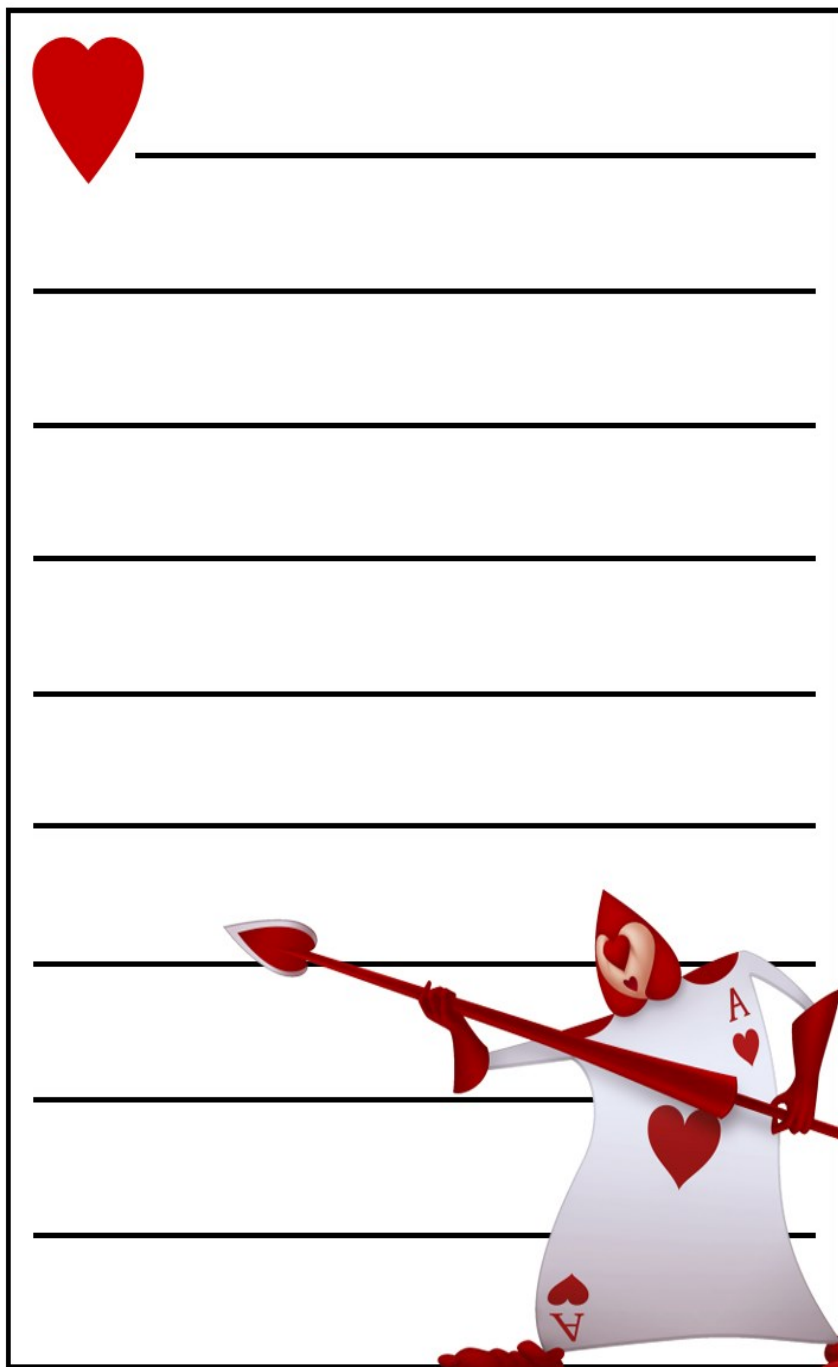
Handwriting practice lines for the 6 of Diamonds. The card features a large diamond symbol in the top left and a mouse in a teapot at the bottom. The card is divided into ten horizontal lines for writing.

♦
9

5 ♠



A ♥

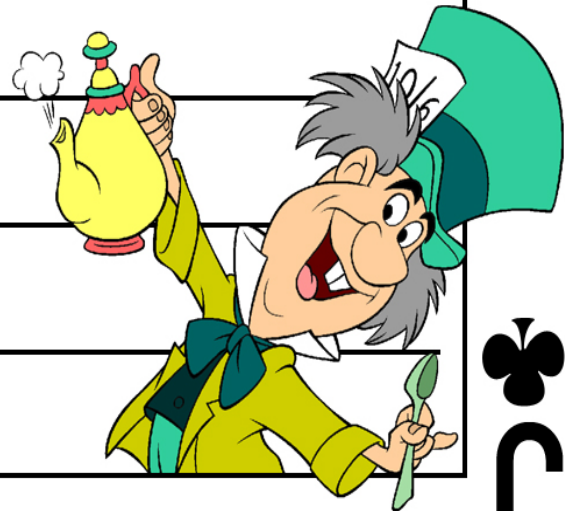


♥ A

7
♥



J
♣

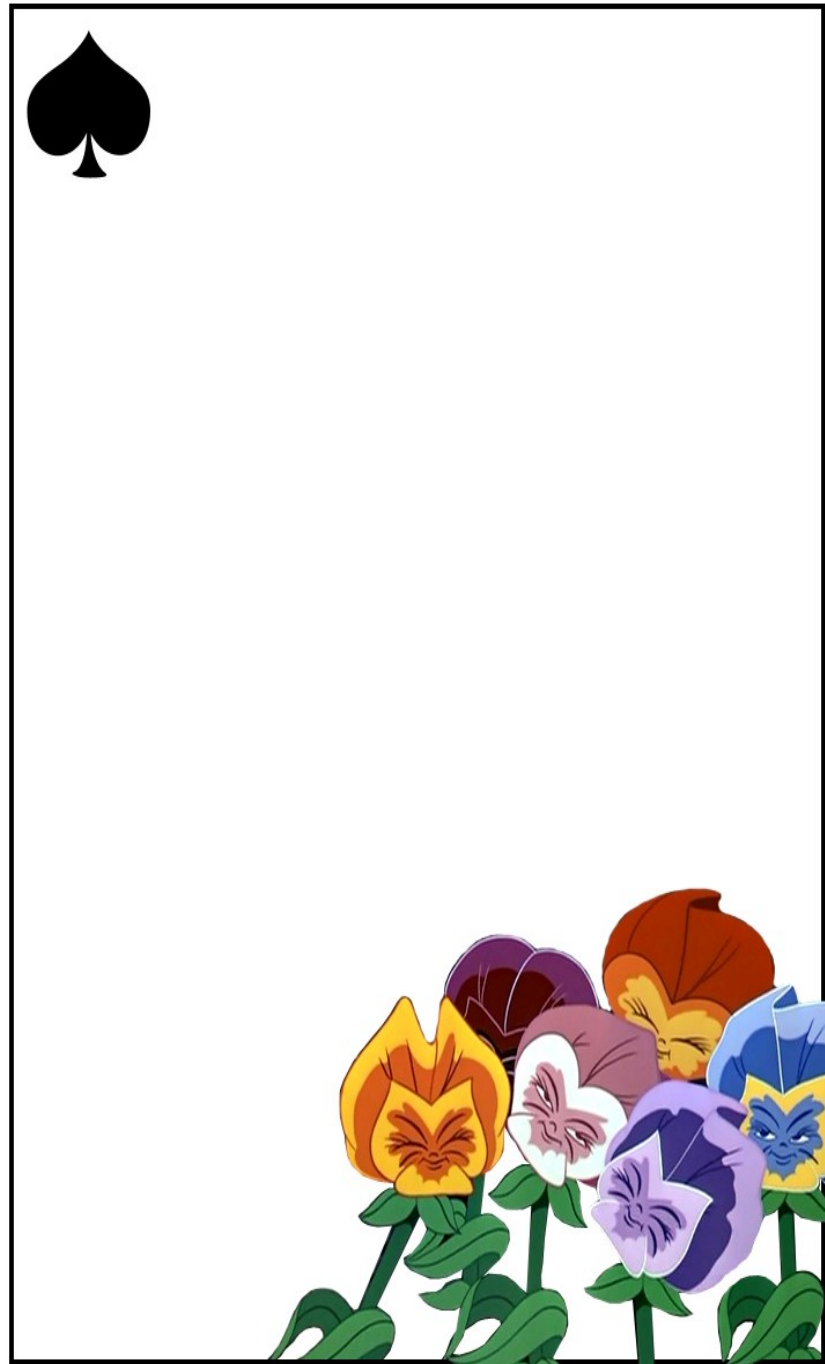


10



10

2



2

K



A large rectangular box containing ten horizontal lines for writing, intended for the King's message.



K

Q



A large rectangular box for writing, intended for the Queen's message.



Q

ALICE
IN
WONDERLAND



